# CITY OF WEST LIBERTY, IOWA NOTICE OF CALL OF PUBLIC MEETING

GOVERNMENTAL BODY: CITY COUNCIL

DATE OF MEETING: TUESDAY, SEPTEMBER 18, 2018

TIME OF MEETING: WORK SESSION 6:30 P.M.

REGULAR MEETING 7:30 P.M.

PLACE OF MEETING: WALDO C. MEYERS MUNICIPAL BUILDING

WILLIAM M. PHELPS COUNCIL CHAMBERS

101 WEST FOURTH STREET

# **PUBLIC NOTICE IS HEREBY GIVEN:**

THAT THE ABOVE MENTIONED GOVERNMENTAL BODY WILL HOLD A REGULAR MEETING AT THE DATE, TIME AND PLACE ABOVE SET OUT. THE TENTATIVE AGENDA FOR SAID MEETING IS AS FOLLOWS:

## I. CALL TO ORDER - ROLL CALL

## II. CONSENT AGENDA

- 1. Regular Council Meeting Minutes August 21, 2018
- 2. Regular Council Meeting Minutes September 04, 2018
- 3. OMI/Jacobs August 2018 Report
- 4. Sewer Report 2018

# **III. PAYMENTS/EXPENDITURES**

- 1. Vendor/Voucher Claims List # 1 in the Amount of \$ 727,964.46 (Consent Vote)
- 2. Cardinal Sign and Graphics Claims List #2 in the amount of \$ 1,424.05 (Consent Vote)

# IV. PUBLIC COMMENTS AND/OR CORRESPONDENCE

## V. CITY BOARDS/COMMISSIONS AND COMMITTEE REPORTS

- 1. Down Town Task Force- Smith/Director Buysse-Baker
- 2. Ambulance/ EMS Rock/Smith

## VI. RESOLUTIONS AND/OR ORDINANCES

- 1. Ordinance 20180821-02 An Ordinance Re-Zoning Real Estate in the City of West Liberty R-1 and R-2 Residential –Wild Prairie Development Phase II- Third and Final Reading (Roll Call Vote)
- 2. Resolution 20180918-31 A Resolution Approving the Street Finance Report for FY2018 and Authorizing the City Clerk to File the Report with the Iowa Department of Transportation (Roll Call Vote)
- 3. Resolution 20180918-32 A Resolution Approving Pay Estimate # 5 From L.E. Myers Co. For The Electric Transformer/Switchgear Upgrade Project in the amount of \$87,880.40 (Roll Call Vote)
- 4. Resolution 20180918-33 A Resolution Approving Pay Estimate #13 From All American Concrete In The Amount of \$73,772.32 for the Maxson Ave Street Project –Elm to Miller Street. (Roll Call Vote).

# VII. OTHER COUNCIL BUSINESS

- Engineer Update
- 2. Miscellaneous Business

## VIII. ADJOURNMENT